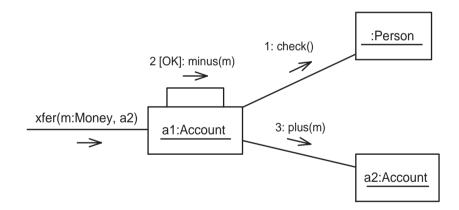
# **O/R** mapping with Hibernate

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### **Classes and objects**

## **OO-applications are composed of objects which**

- consist of data and behaviour
- are connected to each other
- send messages to each other



## **Classes and objects**

- objects are described in classes
- classes are instantiated at runtime and populated with data
- these data must be preserved i.e. persisted

### **Features of persistence mechanisms**

- persist the information (data) in the object model, i.e.
  - the data in the objects described as attributes in the class model
  - links between objects described as relationships in the classes model
- synchronization between application and data
  - data in memory must be synchronized with data in data store
  - data in data store must be synchronized with data in memory
  - important if different applications access the same data
- transactions
  - set of actions that move data from one consistent state to another
  - key features: Atomicity, Consistency, Isolation, Durability
- concurrency control
  - different users/applications must reach the same data at the same time...
  - ...while keeping the data in a consistent state

### Features of persistence mechanisms (cont.)

- query mechanism
  - need for some mechanism to retrieve data selective from the data store
- identity support
  - avoid multiple copies of the same data
- security
  - unauthorized people must not see sensitive data

### Standard mechanisms in java to persist these objects:

- serialization
- JDBC

### **Serialization**

### **Standard component in each JVM**

- lightweight persistence mechanism
- classes implement interface Serializable or Externalizable
- persist with writeObject(Object) of ObjectOutputStream

#### **Features**

- uses the class-model as data model
- serialization of complete object graph to e.g. file
- use of keyword transient

### **Serialization**

### **Drawbacks**

- no transaction management or concurrency control
- no queries possible against data
- granularity is entire object graph
- no identity support or coordinated management of instances in storage
  - -> multiple copies of same instances can exist and manipulated
- no automatic synchronization between application and data
- not scalable

### **Conclusion:**

-> not suitable to store large quantities of data

## Java DataBase Connection (JDBC)

Standardized framework to interact with Relational Database Management Systems (RDBMS)

- classes and interfaces in packages java.sql and javax.sql
- implementations provided by RDBMS vendors

#### **Features**

- uses data model of relational system:
  - data reside in set of tables
- query database with Structured Query Language (SQL)
- makes use of features of the RDBMS regarding:
  - transaction management and concurrency control
  - identity support through primary keys (PK)
  - security

## Java DataBase Connection (JDBC)

### **Drawbacks**

- Existence of many SQL dialects
- developers must understand very well the relational model
- procedural approach of database
- No support for object model!!!

You have to make a choice in your application:

- consider entities as rows in database
  - -> loose of object capabilities of java
- consider entities as objects
  - -> must be mapped to relational structure

## **Java DataBase Connection (JDBC)**

### **Conclusion:**

- supports a lot of interesting features
- widely supported
- mismatch between object model and relational model
  - -> need for mapping (called O/R mapping)

### **Object - relational mapping**

### Data mapping involves a lot of problems:

- mapping of inheritance trees
  - inheritance is not supported in RDBMSs
- difference in identification of entities
  - in OO: not directly supported
  - in RDBMS: through primary keys (PK)
- difference in relationship management between entities:
  - in OO: links between objects
  - in RDBMS: PK FK relations

### **Object - relational mapping**

### Miscellaneous concerns:

- transaction management
  - -> in application (application environment) or by datastore?
- synchronization
  - -> how to keep the data in the objects in sync with the database an vice versa

### O/R mapping solutions:

- do it yourself: extremely difficult and cost intensive
- use existing solutions: Hibernate, JDO, Toplink, EJB,...

### **Important considerations**

### **Domain logic**

organization determines the way of mapping

### **Architectural aspects**

prescribe how the domain logic talks to the database

### Structural aspects

describe the actual mapping of an OO model to a relational database

### **Behavioural aspects**

explain how objects are loaded from and saved into the database

## Organization of domain logic

### Different ways to organise domain logic (Martin Fowler):

- Transaction Script
  - organisation of domain logic around transactions
  - procedural not object oriented
  - suitable for simple CRUD applications
- Table Module
  - organisation of domain logic around database tables
  - organisation of procedures in objects
  - suitable for manipulating result sets of data
- Domain Model
  - organisation of domain logic around business objects
  - fully object oriented
  - suitable for applications with complex business logic
  - Hibernate can be used in case a real Domain Model is used.

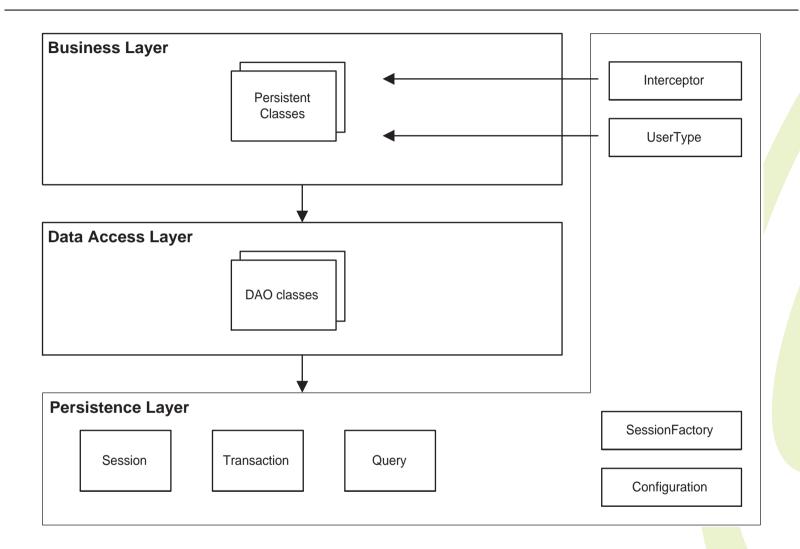
### **Architectural considerations**

Domain logic and Data Access logic should be separated in different layers

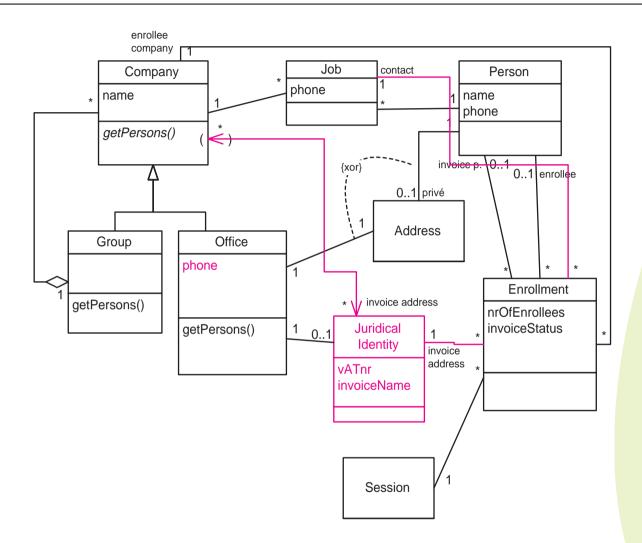
## **Several possibilities:**

- DataMapper pattern
- Data Access Object design pattern

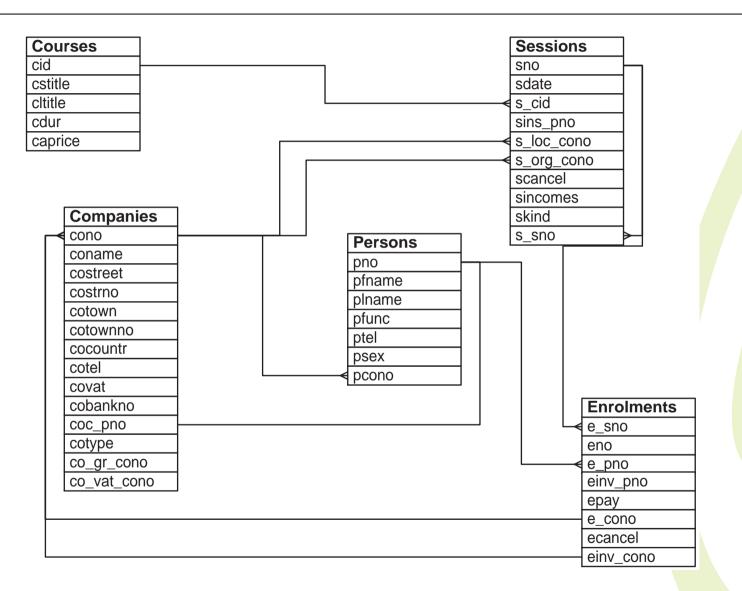
### **Hibernate Architecture**



## Structural aspects - domain model



## Structural aspects - database model



### **Persistent classes**

Some classes of the Domain Model are persistent

**Hibernate is a TRANSPARENT persistency framework** 

take care of bi-directional associations yourself

**Hibernate works with POJOs (Plain Old Java Objects)** 

- Serializable interface not needed
- no-argument constructor obligatory (package friendly or higher visibility)
- accessor methods (can be private)

### **Persistent classes**

Hibernate maps domain model and database schema with XML mapping files

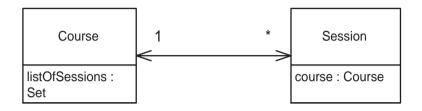
What must be mapped:

- properties
- associations
- hierarchies

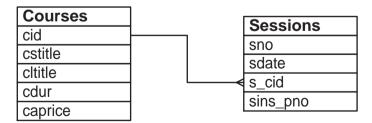
### Persistent classes - property mapping

- conversion of java types to sql types
  - rich set of Hibernate built-in types
  - e.g. string, integer, double, date, time, clob,...
- a domain model contains often value types
  - result of fine-grained object model
  - value types do not have a (database) identity
  - e.g. VATnumber, PhoneNumber, Euro,...
  - -> Possibility to create your own user types

### **Association mapping**



- multiplicity of association
- directionality of association
  - uni- or bidirectional
  - must be implemented in java-code
  - no managed associations in Hibernate
  - relations in RDBMS always bidirectional
- pk fk relationship in RDBMS



## **Association Mapping**

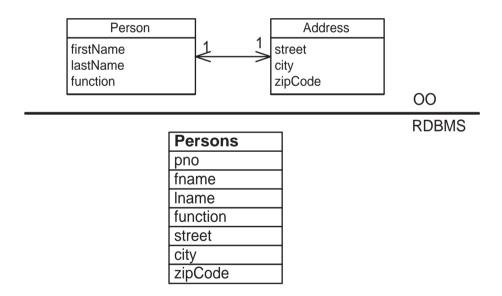
### **Hibernate supports:**

- one-to-one, many-to-one and many-to-many associations
- from a java-perspective it supports mapping of sets, bags, lists and maps
- polymorphic associations
- (polymorphic queries)

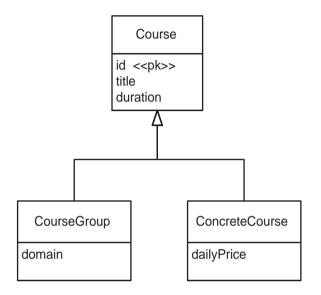
### Value types

### Difference between

- entity type: has its own database identity (see further)
- value type: depends on database identity of entity type



### **Hierarchy mapping**



Hierarchical relations between entities not supported in database

### Three alternatives:

- table per concrete class (concrete table inheritance)
- table per class hierarchy (single table inheritance)
- table per subclass (class table inheritance)

### **Table per concrete class**

coursegroups
id < <pk>&gt;</pk>
title
duration
domain

concretecourses
id < <pk>&gt;</pk>
title
duration
dprice

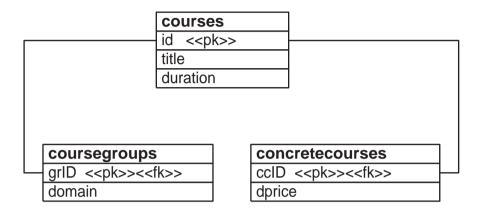
- No special mapping needed
- Create one mapping per class
- used when super class is abstract
- entity integrity can not be enforced by the database
- each change to super class -> change of all subclass tables

## **Table per class hierarchy**

courses
id < <pk>&gt;</pk>
title
duration
domain
dprice
ctype < <discriminator>&gt;</discriminator>

- used with few subclasses with few attributes
- gives a lot of null values in table
- violates normalisation rules
- easy refactoring
- discriminator

### Table per subclass



- create pk-fk relationships in database
- lots of joins to compose object
- SQL can not enforce consistency of model

## **Hierarchy mapping - general remarks**

You can not mix strategies within one hierarchy

You can mix strategies in your application

**Choose a hierarchy mapping strategy** 

- No polymorphic queries or associations needed
   table-per-class strategy
- Polymorphic queries or associations needed
  - not to many subclasses and not to many attributes in subclasses
     table-per-class-hierarchy
  - many subclasses or many attributes in subclasses
     table-per-subclass

### Persistent classes - example

```
<hibernate-mapping package="be.abis.model" schema="vj">
   <class name="Course" table="COURSES" >
      <id name="course_id" column="cid" type="long">
         <generator class="identity" />
      </id>
      cproperty name="title" column="stitle" type="string" not-null="true" />
      cproperty name="price" column="price" type="be.abis.model.Euro"/>
      <discriminator column="cotype" type="string" />
      <set name="abisSessions" inverse="true" >
         <key column="s_cid" />
         <one-to-many class="AbisSession" />
      </set>
      <subclass name="CourseGroup" discriminator-value="of" lazy="true">
         cproperty name="domain" column="codom" />
      </subclass>
   </class>
</hibernate-mapping>
```

### **Object identity**

### **Distinction between**

- object identity: a == b
- object equality: a.equals(b)
- database equality: same primary key(pk) in database a.getId().equals(b.getId())

#### **Distinction between**

- natural keys
- synthetic keys

## Criteria to choose a primary key

- not null
- unique
- value never changes

### **Object identity - mapping**

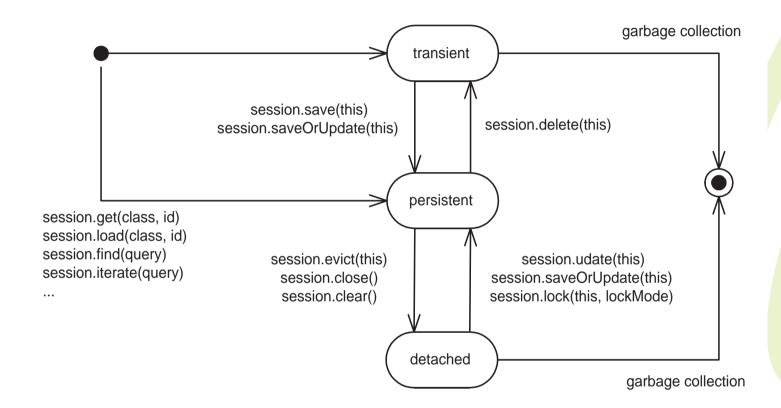
### **Several possibilities:**

- Let database manage identity
- Let Hibernate manage identity
  - difficult if more applications run on same database
- Manage the identity in application
  - difficult if more applications run on same database

### **Behavioural aspects**

- what is the lifecycle of persistent objects
- who is responsible for retrieving and storing objects
- how are transactions defined
- what about caching of objects
- what about lazy loading of objects
- how can we get information out of the database

## **Persistence lifecycle**



### Lifecycle states

### **Transient**

- object created with new keyword
- not associated with database

#### **Persistent**

- associated with database (persistence manager Session)
- has database identity (pk)
- transactional synchronized with db at end of transaction
- Hibernate performs dirty checking

#### **Detached**

- when a persistent object is not associated with a session (close)
- can become "persistent" again

Object changes state through interaction with a Session-object

### Three possibilities to select objects:

- Hibernate Query Language (HQL)
- Query By Criteria (QBC)
- Query By Example (QBE)

### Other possibilities:

- report queries
  - relational in nature
  - used to export capabilities of RDBMS
- native sql
  - to optimize sql for a specific RDBMS system

Retrieve objects from the database with HQL

- Hibernate Query Language
- resembles Structured Query Language
- no ddl or dml

```
Query query = (Course) session.createQuery("from Course c where c.title = :title");
query.setString("title", "Hibernate");
List result = query.list();
```

## Retrieve objects from the database with QBC

- Query By Criteria
- more object-like
- no ddl or dml

```
Criteria criteria = session.createCriteria(Course.class);
criteria.add ( Expressions.like("title", "Hibernate") );
List result = criteria.list();
```

## Retrieve objects from the database with QBE

- Query By Example
- not very powerful
- retrieves objects with matching properties
- no ddl or dml

```
Course course = new Course();

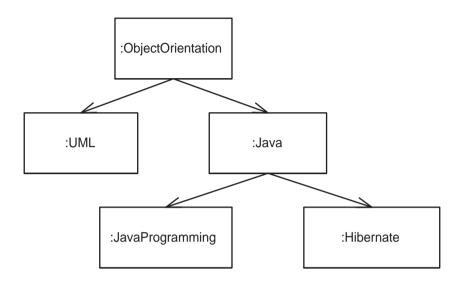
course.setTitle("Hibernate");

Criteria criteria = session.createCriteria(Course.class);

criteria.add (Example.create(course));

List result = criteria.list();
```

### **Transitive persistence**



### Persistence by reachability

- direction of association is important
- by default Hibernate does navigate associations
- for each association, a cascade style can be specified

### **Fetching**

### Different styles of fetching:

- immediate fetching
  - linked objects fetched immediate together with parent
- lazy fetching
  - linked object fetched when link is navigated
- eager (outer join) fetching
  - linked objects fetched immediate together with parent
  - select-clause contains outer join-clause
- batch fetching
  - not strictly a fetching strategy
  - used to improve performance of lazy fetching

### **Unit-Of-Work (unit-of-recovery)**

- related activities
  - all successful executed
  - all failed
- ACID

Hibernate has its own transaction API

Hibernate uses underlying transaction mechanism:

- Java DataBase Connectivity (JDBC) in non-managed environment
- Java Transaction API (JTA) in managed environment

Isolation levels can be specified for transactions (cfr. JDBC):

- read uncommitted
- read committed
- repeatable read
- serializable

**HQL** even understands **SELECT...** FOR **UPDATE** 

Idea: keep objects (data) close to application

Hibernate has two caching levels

#### First-level cache

- always available
- accessed through Session object
- objects synchronized with database on flush() or commit()

#### Second level cache

- process or cluster scope
- different caching strategies:
  - specifies isolation of objects in the second level cache
  - specifies synchronisation with database

# Thank you



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