Self test MVS system fundamentals

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INTRODUCTION TO THE SELF TEST MVS SYSTEM FUNDAMENTALS

The delegate must be able to answer the following questions to attend the course <u>z/OS-MVS system</u> fundamentals part 2 - z/OS infrastructure & services.

Answers to the questions can be found in the course <u>z/OS-MVS system fundamentals part 1 - zAr-chitecture</u>.

QUESTIONS SELF TEST MVS SYSTEM FUNDAMENTALS

- 1. Architecture
 - a. Describe the mechanism used to update the PSW
 - b. What is the purpose of an interrupt?
 - c. What would be an example of a program interrupt?
 - d. How many types of SVC interrupt are there?
 - e. What does the hardware do when an interrupt occurs?
 - f. What is the purpose of the storage key mechanism?
 - g. Can a key 8 user read key 0 storage?
 - h. What is prefixing and why is it necessary?
 - i. Who uses the following:

Unit addresses?

Device numbers?

Subchannel numbers?

- j. What are the steps involved in starting an I/O operation?
- k. What are the steps involved in obtaining status on I/O completion?
- I. What controls the CPU's ability to execute privileged instructions?
- 2. Introduction to MVS
 - a. Which architecture and operating system does MVS originally stem from?
 - b. What are the three products that make up MVS?
 - c. What 3 commands create an address space?
 - d. Who processes JCL?
 - e. Why do batch jobs run in an Initiator's address space?
 - f. What do we call a dispatchable unit of work?
 - g. When an interrupt occurs, where is the status of the interrupted program saved ultimately?
 - h. What is the purpose of an ENQ request?
 - i. How do we synchronise I/O requests?
 - j. Who maintains the Dispatcher's queue in the right order?

- 3. Virtual Storage Concepts
 - a. State the rules for loading a program, and why they exist
 - b. Describe the problems encountered with Real Storage systems
 - c. Explain precisely how Virtual Storage overcomes those problems
 - d. Explain the Dynamic Address Translation process
 - e. Explain how page stealing works
 - f. Justify the concept of segmentation
 - g. Describe a page fault and explain how it is resolved
 - h. Explain the concept of common storage
 - i. State who benefits from swapping and why
 - j. Explain the following terms Reclaims, Working Set, Thrashing
- 4. Storage Management
 - a. Why do we have the 16-Mb line?
 - b. What are the advantages of putting module in the PLPA?
 - c. What is FLPA used for?
 - d. What is a subpool?
 - e. How much storage could you use if you coded "REGION=22M"?
 - f. What's the best way to restrict region allocation?
 - g. What is a segment fault?
 - h. What are the different page datasets and what do they contain?
 - i. What is VIO?
- 5. Data spaces and hiperspaces
 - a. Why was a secondary address space control mode introduced?
 - b. What does being in secondary ASC mode actually mean?
 - c. Where is the ASC mode indicated?
 - d. How does AR mode work?
 - e. What is a dataspace?
 - f. Can you manipulate data while it is in a dataspace?
 - g. What does VLF do?

- h. How do you get to be a user of VLF?
- i. What is a hiperspace?
- j. Can you manipulate data while it is in a hiperspace?
- 6. System initialisation
 - a. What is the purpose of HCD?
 - b. What is the purpose of the load parameter?
 - c. What is the purpose of the LOADxx member?
 - d. What are the three phases of IPL?
 - e. What is special about the SYRES volume?
 - f. What does the Program Manager RIM do?
 - g. Which member of SYS1.PARMLIB has overall control over the IPL, and how do you specify an alternative member?
 - h. What is an authorised program?
 - i. What is a subsystem?
 - j. How is the Master Scheduler started?

EVALUATION.

Here are the correct answers to all questions:

If you can answer less than 50% of the questions, please first follow the course z/OS-MVS system fundamentals part 1 - zArchitecture.

If you can answer between 50% and 80% of the questions, you will still learn a lot in the course z/OS-MVS system fundamentals part 1 - zArchitecture.

If you can answer more than 80% of the questions, you are ready to enrol directly to the course z/OS-MVS system fundamentals part 2 - z/OS infrastructure & services.