Self-test Programming Fundamentals

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ABIS Training & Consulting Diestsevest 32 / 4b B-3000 Leuven Belgium



INTRODUCTION TO THE SELF-TEST PROGRAMMING FUNDAMENTALS

This test consists of multiple-choice questions and one open question. With some questions, the correct answer contains several alternatives (as indicated). Write down your answer(s) and compare with the given solutions.

QUESTIONS SELF-TEST PROGRAMMING FUNDAMENTALS

1.	Which of the following are object oriented languages? [3 answers]		
[_]	[a]	Java	
[_]	[b]	COBOL	
[_]	[c]	Python	
[_]	[d]	C++	
[_]	[e]	C	
2.	In programming, a series of logically ordered steps that lead to a required result is call		
Ο	(a)	a compiler	
0	(b)	a program	
0	(c)	a data structure	
0	(d)	an algorithm	
3.	What kind of languages are COBOL, Java, C# and Basic?		
0	(a)	1GL	
0	(b)	2GL	
0	(c)	3GL	
0	(d)	4GL	
4.	Which is a typical language for programming inside Web pages?		
0	(a)	JavaScript	
0	(b)	HTML	
0	(c)	COBOL	
0	(d)	XML	
5.	Whic	Which of the following converts source code into machine code at each runtime?	
0	(a)	linker	
0	(b)	compiler	
0	(c)	interpreter	
0	(d)	object encoder	

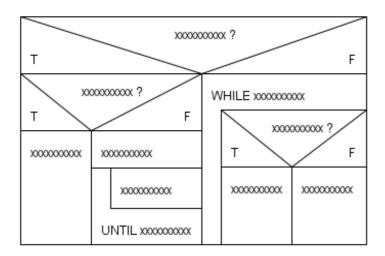
о.	VVIIIC	n of the following commonly happens to variables (in most languages)? [3 answers]	
[_]	[a]	declaration	
[_]	[b]	assignment	
[_]	[c]	expansion	
[_]	[d]	initialization	
[_]	[e]	derivation	
7.		ming that $+$ and $*$ are arithmetic operators (addition and multiplication), to what does the ession $2+4*5+1$ evaluate?	
		Answer:	
8.		ming that = and / are the assignment and division operators, what will be the outcome following code in most programming languages:	
	x = 3 y = 7 z = x / (y-7)		
0	(a)	a runtime error	
0	(b)	a syntax error	
0	(c)	a logic error	
0	(d)	a compiler error	
9.	Today is Tuesday. It is raining. Which of the following is True? [2 answers]		
[_]	[a]	Raining OR Tuesday	
[_]	[b]	Raining XOR Tuesday	
[_]	[c]	Raining AND Tuesday	
[_]	[d]	NOT (Raining OR Tuesday)	
10.	Which is a typical kind of variable for keeping an ordered set of values in memory, that can be referenced as e.g. A[3], A[n+1] etc. ?		
0	(a)	file	
0	(b)	array	
0	(c)	string	
0	(d)	container	

- 11. AND, OR and NOT are logical operators. What data type is expected for their operands?
 - O (a) integer
 - O (b) boolean
 - O (c) decimal
 - O (d) character
- 12. In many programming languages, 'otherwise' or 'else' are part of which building block?
 - O (a) a loop
 - O (b) a counter
 - O (c) a selection
 - O (d) a list structure
- 13. What building block does the following Nassi-Shneiderman diagram represent?

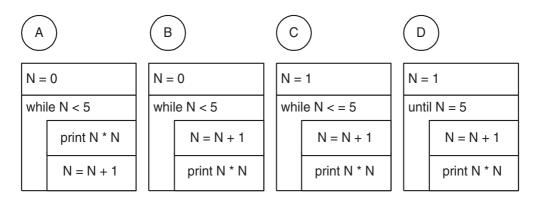


- O (a) a sequence
- O (b) a selection
- O (c) an iteration
- O (d) a function

14. Structurally the following is a typical example of ...

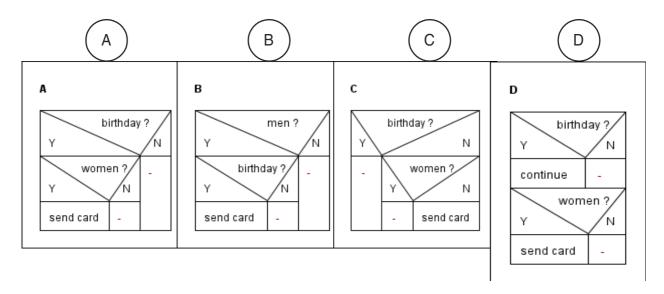


- O (a) tracing
- O (b) recursion
- O (c) hatching
- O (d) nesting
- 15. Which is a working solution for producing the following output: 1 4 9 16 25 ?

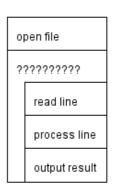


- O (a) A
- O (b) B
- O (c) C
- O (d) D

16. Assume a random population. You want to send a birthday card to all women that have a birthday next week. Which is a correct and probably most efficient algorithm?



- O (a) A
- O (b) B
- O (c) C
- O (d) D
- 17. The following is a typical pattern for reading and processing data from a sequential file. What is hidden behind the question marks? [2 possible answers, independent from each other]



- [_] [a] while not EOF
- [_] [b] if count = end
- [_] [c] until EOF
- [_] [d] count until end

18.	(In most programming languages), which statement would be used in the definition of a function, to indicate the resulting value when this function is called?			
0	(a)	result = x		
0	(b)	reply x		
0	(c)	send x		
0	(d)	return x		
19.		acing', 'stepping' and 'breakpoint' are typical terms belonging to which programming develnent aspect?		
0	(a)	debugging		
0	(b)	compilation		
0	(c)	version control		
0	(d)	project planning		
20.	Whic	Which term describes the mechanism of a function calling itself?		
0	(a)	encapsulation		
0	(b)	inheritance		
0	(c)	recursion		
0	(d)	polymorphism		

EVALUATION.

Here are the correct answers to all questions:

- 1. acd
- 2. d
- 3. c
- 4. a
- 5. c
- 6. abd
- 7. 23
- 8. a
- 9. a c
- 10. b
- 11. b
- 12. c
- 13. c
- 14. d
- 15. b
- 16. a
- 17. a c
- 18. d
- 19. a
- 20. c

Give 1 point per correctly answered question, also for questions with multiple correct answers.

If your score is more than 80%, you do not have to follow the course <u>Programming fundamentals</u>.

When you have a score between 50% and 80%, following the course <u>Programming fundamentals</u> can improve your knowledge.

When your score is less than 50%, we strongly suggest you follow the course <u>Programming fundamentals</u>.